RESOLUTION OF THE TOHONO O'ODHAM LEGISLATIVE COUNCIL (Opposing the National Indian Gaming Commission's proposal to amend the Indian Gaming Regulatory Act to impose fees on Class III Gaming)

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RESOLUTION NO. 97-264

V	WHEREAS,	the Tohono O'odham Legislative Council recognizes that						
		gaming activities will provide an important economic						
		resource for the Tohono O'odham Nation for the foreseeable						
		future and, therefore, gaming is a vital interest of the Nation;						
		and						

- WHEREAS, the Nation has followed closely the developments for amending the Indian Gaming Regulatory Act ("IGRA"), because such amendments could dramatically affect the Nation's interests: and
- 16 WHEREAS, a declared Congressional policy in enacting IGRA is the establishment of a statutory basis for the operation of gaming by Indian tribes as a means of promoting tribal economic development, self-sufficiency, and strong tribal governments; and
 - WHEREAS. the Nation has consistently opposed any amendments which do not fulfill that policy and protect the Nation's interests; and
 - WHEREAS, by Resolution Number 95-147, the Tohono O'odham Legislative Council stated that it is in the Nation's interest to

1	RESOLUTION NO. <u>97-264</u> (Opposing the National Indian Gaming Commission's proposal to amend the Indian Gaming Regulatory Act to impose fees on Class III Gaming) Page 2 of 6						
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3		continue its participation in the legislative process					
4		concerning amendments to IGRA; and					
5	WHEREAS,	by Resolution No. 95-147, the Commerce Committee of the					
6	WILLELD,						
7		Tohono O'odham Legislative Council is authorized to make					
8		comments on behalf of the Nation to proposed amendments					
9		to the IGRA; and					
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11	WHEREAS,	the Commerce Committee has considered the proposal of					
12		the National Indian Gaming Commission to amend the IGRA					
13	to allow the Commission to collect increased lees from C						
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16	×	III gaming; and					
17	WHEREAS,	the Commerce Committee does not support the					
18		Commission's amendment as proposed for the following					
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20		reasons:					
21		(a) the Commission's proposal, if enacted, would result in					
22		a dramatic increase in the fees it collects from Indian					
23		gaming activity and would come at the expense of the					
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25		Nation and other tribal governments;					
26		(b) the Commission has not consulted with tribes					
27		concerning its proposed amendment to IGRA, and the					
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RESOLUTION NO. 97-264 (Opposing the National Indian Gaming Commission's proposal to amend the Indian Gaming Regulatory Act to impose fees on Class III Gaming) Page 3 of 6 2 Commission has not provided empirical data to justify 3 4 such an enormous increase in its budget; and 5 the Commission's own figures illustrating the level of (c) 6 class II gaming revenue generated by tribal gaming 7 8 activity indicate that class II gaming revenues, if 9 assessed at the highest rate allowable under IGRA, 10 without being capped, would produce significant 11 additional revenue to the Commission sufficient to 12 13 meet its reasonable operating needs; and 14 WHEREAS. the Commerce Committee recommends that if there is to be 15 an amendment to IGRA to increase the fees collected by the 16 17 Commission, that such increase be limited to class II 18 revenue only, which can be accomplished simply by 19 eliminating the cap now imposed under 25 U.S.C. § 20 2717(a)(2)(B). 21 22 NOW, THEREFORE, BE IT RESOLVED THAT: 23 The Nation supports the activities of the National 1. 24 **Indian Gaming Commission and supports increasing** 25 the level of funding available to the Commission to 26 27

allow it to continue to perform its functions.

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- 2. The Nation opposes, however, an amendment to the IGRA to authorize the Commission to impose fees on class III gaming activity, and recommends instead that the Commission seek only to eliminate the cap on its current fees on class II gaming by eliminating from IGRA 25 U.S. C. § 2717(a)(2)(B).
- 3. The Nation opposes amending IGRA in any other respect as proposed by the Commission.
- 4. The Nation recommends that any proposal to amend IGRA require full and complete consultation with tribes.
- 5. The Nation recommends that the United States
 Congress continue to appropriate funds to operate the
 Commission on a level commensurate with the level of
 regulatory activity of the Commission deemed
 appropriate by Congress.
- 6. The Nation recommends that President Clinton make a commitment on behalf of his administration to oppose amendments to IGRA which are hostile to Indian tribes and which hinder the promotion of tribal

RESOLUTION NO. 97-264 (Opposing the National Indian Gaming Commission's proposal to amend the Indian Gaming Regulatory Act to impose fees on Class III Gaming) Page 5 of 6 2 economic development, self-sufficiency, and strong 3 4 tribal governments. 5 The foregoing Resolution was passed by the Tohono O'Odham Legislative Council on the <u>07TH</u>, day of <u>JULY</u>, <u>1997</u> at a meeting at which a quorum was present with a vote of 1,927.0 FOR; -0- AGAINST; -0- NOT VOTING; and [01] ABSENT, pursuant to the powers vested in the Council by Article VI, Section 1(i) of the Constitution of the Tohono O'Odham Nation, adopted by the Tohono O'Odham Nation on January 18, 1986; and approved by the Acting Deputy Assistant Secretary - Indian Affairs (Operations) on March 10 6, 1986, pursuant to Section 16 of the Act of June 18, 1934 (48 Stat. 984). 11 TOHONO O'ODHAM LEGISLATIVE COUNCIL 12 13 14 15 Dennis Ramon, Legislative 16 17 18 ATTEST: 20 21 (Mianna Saraficio, Acting Legislative Secretary 22 day of 23 Said Resolution was submitted for approval to the office of the Chairman of the Tohono O'Odham Nation on the 10th day of 10th 25 at $\sqrt{2.63}$ o'clock, ρ .M., pursuant to the provisions of Section 5 of Article VII of the Constitution and will become effective upon his approval or upon his failure to either approve or disapprove it within 48 27 hours of submittal. 28

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1	the Indian Gaming Regulatory Act to impose fees on Class III Gaming)
2	Page 6 of 6
3	TOHONO O'ODHAM LEGISLATIVE COUNCIL
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5	and many of
6	For Dennis Ramon, Legislative Chairman
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9	with of
10	[X] APPROVED on the day of , 1997
11	[] DISAPPROVED at 6.06 o'clock, 2.M.
12	
13	EXCEEDED 48 HOURS
14	EDWARD D. MANUEL, Chairman
15	TOHONO O'ODHAM NATION
16	
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18	15/2
19	Returned to the Legislative Secretary on the day of
20	, 19 97, at 3:52 o'clock, /.M.
21/	
22	Julianna Saraficio, Acting Legislative Secretary
23/	January Survey Logistment Courty
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ACTION: OPPOSING THE NATIONAL INDIAN GAMING COMMISSION'S PROPOSAL TO AMEND THE INDIAN GAMING

REGULATORY ACT TO IMPOSE FEES ON CLASS III GAMING

MOVED: COUNCILWOMAN GLORIA MONTANA

SECOND: COUNCILWOMAN FERN SALCIDO

DATE:

JULY 7, 1997

DISTRICT	LEGISLATIVE REPRESENTATIVES	# OF VOTES	FOR	AGAINST	NOT VOTING	ABSENT
CHUKUT KUK 189.0	1. DAVID GARCIA** (Marvin Thomas)	94.5	X			
	2. KENNETH WILLIAMS (Arnold F. Smith Sr.)	94.5	X			
HICKIWAN 146.0	1. ALEX JOSE	73.0	X			
	2. LLOYD FRANCISCO (Susan Sam)	73.0	X		=	
GU VO 142.0	1. FERN SALCIDO (Larry Montana)	71.0	x			
142.0	2. GLORIA MONTANA (Phillip Antone)	71.0	X			
SAN LUCY	JOHN RENO (Mary Hoffman)	57.0	X			
114.0	2. ALBERT MANUEL, JR. (Jana Montana)	57.0	x			
PISINEMO	1. BARBARA SALVICIO	69.5	x			
139.0	2. JOHNSON JOSE	69.5	x			
GU ACHI	1. LOUIS JOHNSON	95.0	x			
190.0	2. ALEX J. RAMON**	95.0	X			
BABOQUIVARI	1. FRANCES MIGUEL**	129.0	X			
258.0	2. FRANCES G. ANTONE (Edward N. Kisto)	129.0	X		v e	
SAN XAVIER	1. TONY BURRELL	73.0	X			
146.0	2. DENNIS RAMON ()	73.0	X			
SCHUK TOAK	1. JOSEPH JUAN	60.0	X			
120.0	2. AMBROSE ENCINAS	60.0	X			
SELLS 322.0	LUCILLE ENCINAS (Cynthia Chico)	161.0	X			
	2. EVELYN JUAN (Dennis Jose)	161.0	X			x
SIF OIDAK 161.0	RITA MARTINEZ (Maxine Norris) AMARY ANN ANTONE	80.5	х		8	
	(Darlene Andrew)	80.5	X			
To	OTAL	1,927.0	1,927.0	-0-	-0-	[01]

^{**}PASSED VOTES